

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
9	<p>Topic: Learning software skills and theory for IT qualification</p> <p>Knowledge and skills</p> <p>Correct ICT practice File management Email Splash out CIDA scenario finding pictures and sourcing Intro to mindmaps Designing and creating a logo Learning Fireworks software Intro to scripts</p>	<p>Topic: Learning software skills and theory for IT qualification</p> <p>Knowledge and skills</p> <p>Design and Create a banner Intro to scripts Voiceover for scripts Editing voiceover using appropriate software Learn how to use Flash animation Intro to visualisation</p>	<p>Topic: Learning software skills and theory for IT qualification</p> <p>Knowledge and skills</p> <p>Intro to moodboards Design and prepare an activities movie Source photos and videos Learn how to use Adobe premiere pro Audience and purpose Intro to storyboards</p>	<p>Topic: Learning software skills and theory for IT qualification</p> <p>Knowledge and skills</p> <p>Create a storyboard for a website Source all assets for website Update assets table Create additional graphics in fireworks including buttons for website Create a 'new this year gallery' in fireworks</p>	<p>Topic: Learning software skills and theory for IT qualification</p> <p>Knowledge and skills</p> <p>Intro to Dreamweaver Add to storyboard website design Start creating website Additional theory on legislation and copyright</p>	<p>Topic: Learning software skills and theory for IT qualification</p> <p>Knowledge and skills</p> <p>Continue to create website Complete website Start R081 theory for Year 10 exam.</p>
10	<p>Topic: Creative imedia Exam prep: L01 Understand the purpose and content of pre-production</p> <p>Knowledge and skills</p> <p>Intro to course Moodboards Visualisation diagrams Scripts Mindmaps Practicing software with documents. Testing</p>	<p>Topic: Creative imedia Exam prep: L02 – Be able to plan pre-production</p> <p>Knowledge and skills</p> <p>Client requirements Target audience Practice activities to link pre-production with creating products.</p>	<p>Topic: Creative imedia Exam: L03 – Be able to produce pre-production documents Coursework: L01 Investigating digital graphics</p> <p>Knowledge and skills</p> <p>Linking theory with coursework Learning how to use work plans, visualisation diagrams Practice activities Completing L01 report writing coursework</p>	<p>Topic: Creative imedia – Coursework: L02 Planning your digital graphic L03 Creating your digital graphic L04 Checking and reviewing the digital graphic</p> <p>Knowledge and skills</p> <p>Putting theory into practice to complete the rest of the coursework for this unit. Client requirements Target audience Work plans Visualisation diagram Legal restrictions Creating digital graphic (practicing software) Reviewing product writing a report.</p>	<p>Topic: Creative imedia – Exam: Be able to review pre-production documents Coursework: finalising all parts of coursework for submission to exam board.</p> <p>Knowledge and skills</p> <p>Go over any coursework not up to target grade and make improvements Revision on exam topics</p>	<p>Topic: Creative imedia – Preparing for next unit of work (this has not been agreed by exam board yet as new content.)</p> <p>This has not been planned as the units haven't been confirmed.</p>
11	<p>Topic: Yry surfing animation</p> <p>Knowledge and skills</p> <p>Produce and annotate your storyboard for try surfing animation Create an original surfing character in photoshop/fireworks Update assets table</p>	<p>Topic: New this year gallery and Navigation screen</p> <p>Knowledge and skills</p> <p>Design and create products</p>	<p>Topic: Designing welcome screen and action brochure</p> <p>Knowledge and skills</p> <p>Design and create welcome screen in flash Designing action brochure</p>			